

Natacha Dankrathok

natacha.dankrathok@hotmail.com
(+47) 48404780



SKILLS

Design

User research
Sketching and ideation
Concept development
Physical prototyping
Digital prototyping
Animation
3D printing
Video and editing

Tools

Sketch/Figma
Photoshop
Illustrator
Indesign
Premier
After Effects
Indesign
Wordpress - Elementor

LANGUAGES

Thai
Norwegian
English

HONOURABLE MENTIONS

AHO works AWARDS Nominee

Spring 2019, Category;
Interaction design, Ruternatt

AHO Show of fame presentation

Fall 2019, Ruternatt

Exhibition at Designers Saturday

Fall 2017, Munio (Thommesen, Rennemo, Villa)

EXPERIENCE

● Halogen, Designer

Aug 2022 - Present

Mainly responsible for UX/UI projects alongside other designers at Halogen Design. I also contribute to projects involving illustration work.

● EGGS Design, Junior designer

Sep 2021 - Dec 2021

Mainly responsible for UX/UI projects alongside other designers at EGGS Design. I also contribute to projects involving illustration work.

● Høglund Marine Solutions, Interaction designer

June 2021 - Aug 2021

Development and design of IAS using OpenBridge Design system.

● EGGS Design, Digital designer intern

Sep 2020 - May 2021

Mainly responsible for UX/UI projects alongside other designers at EGGS Design. I also contribute to projects involving illustration work.

● Gyldendal Norsk Forlag, UX summer intern

June 2020 - Aug 2020

Contributed to the development of Gyldendal's online educational platform for students with 3 other interns, using the pre-existing design system.

● Ocean Industries Concept Lab, Interaction designer

Aug 2019 - Aug 2020

Contributed to the development and design of OpenBridge design system through casework with some of the many partners of OICL. I also worked on the contents of OpenBridge web guidelines.

● Ocean Industries Concept Lab, UX summer intern

June 2019 - Aug 2019

Development and design of OpenBridge design system through casework with some of the many partners of OICL.

EDUCATION

The Oslo School of Architecture and Design, Design

Aug 2016 - Dec 2022

Focus on Interaction design, accessibility and User-centered design.